

One computer. Two boots.

Boot 1 is this computer with the network on. It watches and builds a payment. It never holds a seed. Shut it down fully. Boot 2 is the Tails USB on that same hardware, with networking off. The stick is the offline computer. Shutdown forgets the session.

Boot 1 · network on

Watch-only Sparrow. The map and xpubs only.
Builds the payment and exports an unsigned file.
Later broadcasts the signed file.
Never type, paste, or photograph a seed.

Boot 2 · Tails USB

Networking Disabled before the desktop appears.
One seed in memory. Sign. Full shutdown. Then the next seed.
A second USB carries files only. Never the seed.
Do not create or unlock Persistent Storage.

The only secret that crosses a USB is a signature file, not a seed. A networked machine with a seed loaded is burned. Treat that session as finished.